

1



STRINGS



WIND



PERCUSSION



2



STRINGS =



WIND =



PERCUSSION =



3



STRINGS =



WIND =



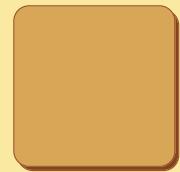
PERCUSSION =



4



STRINGS =



WIND =



PERCUSSION =



5



STRINGS

=



WIND

=



PERCUSSION

=



6



STRINGS

=



WIND

=



PERCUSSION

=

